

2017 MARCHING WILDCATS SUMMER REHEARSAL SCHEDULE

All students attend all sessions for full time - All sessions take place at GBHS unless otherwise specified

AUGUST 7 - AUGUST 11

MONDAY AUGUST 7	TUESDAY AUGUST 8	WEDNESDAY AUGUST 9	THURSDAY AUGUST 10	FRIDAY AUGUST 11
<u>DRUMS</u> 5:00-9:00 PM	<u>LEADERSHIP</u> 10:00 AM - 12:00 PM	<u>LEADERSHIP</u> 10:00 AM - 12:00 PM	<u>LEADERS & NEW WINDS</u> 8:00 AM - 12:00 PM	<u>LEADERSHIP & NEW BRASS/WOODWINDS</u> 8:00 AM - 12:00 PM
<u>COLOR GUARD</u> 5:00-9:00 PM	<u>DRUMS/GUARD</u> 5:00-9:00 PM	<u>DRUMS/GUARD</u> 5:00-9:00 PM	<u>GUARD</u> 9 AM - 1 PM DCI PRELIMS NIGHT	<u>DRUMS/GUARD</u> 5:00-9:00 PM

AUGUST 14 - AUGUST 18

MONDAY AUGUST 14	TUESDAY AUGUST 15	WEDNESDAY AUGUST 16	THURSDAY AUGUST 17	FRIDAY AUGUST 18
<u>FULL BAND</u> 12:30 PM -5:00 PM 6:00 - 9:00 PM (dinner on own)	<u>FULL BAND</u> 12:30 PM -5:00 PM 6:00 - 9:00 PM (dinner on own))	<u>FULL BAND</u> 12:30 PM -5:00 PM 6:00 - 9:00 PM (dinner on own)	<u>FULL BAND</u> 12:30 PM -5:00 PM 6:00 - 9:00 PM (dinner on own)	<u>FULL BAND</u> 8:30 AM - 5 pm (lunch on own)

AUGUST 21 - AUGUST 25

MONDAY AUGUST 21	TUESDAY AUGUST 22	WEDNESDAY AUGUST 23	THURSDAY AUGUST 24	FRIDAY AUGUST 25
<u>FULL BAND</u> 12:30 PM -5:00 PM 6:00 - 9:00 PM (dinner on own)	<u>FULL BAND</u> 12:30 PM -5:00 PM 6:00 - 9:00 PM (dinner on own)	<u>FULL BAND</u> 12:30 PM -5:00 PM 6:00 - 9:00 PM (dinner on own)	<u>FULL BAND</u> 12:30 PM -5:00 PM 6:00 - 9:00 PM (dinner on own)	<u>FULL BAND</u> 8:30 AM - 5:00 PM Band BBQ 12:30 - 1:30 PM

AUGUST 28 - SEPTEMBER 1

MONDAY AUGUST 28	TUESDAY AUGUST 29	WEDNESDAY AUGUST 30	THURSDAY AUGUST 31	FRIDAY SEPTEMBER 1
<u>FULL BAND</u> 5:00 PM - 9:00 PM	<u>MEET @ GBMS STADIUM</u> <u>FULL ENSEMBLE</u> 5:00 PM 9:00 PM <u>PARENT PREVIEW</u> 8:45 PM	<u>FULL BAND</u> 5:00 PM - 9:00 PM	<u>FULL BAND</u> 5:00 PM - 9:00 PM	<u>REHEARSAL TBA</u> <u>AWAY FOOTBALL @ B.T. WASHINGTON HIGH SCHOOL</u>

WINDS = Woodwinds and Brass
GUARD = Color Guard

BATTERY PERC = Marching Percussionists
FRONT ENSEMBLE = Non-Marching Percussionists

FULL BAND = All Marching Wildcats including Winds, Percussion and Guard